

Multi-Modal User Interaction

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Lecture 4: Language Modeling

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Part I: Introduction

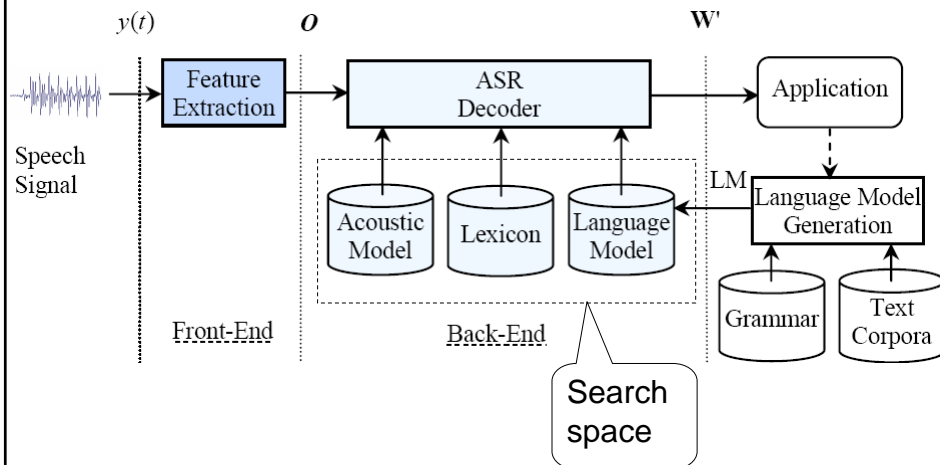
- Introduction
 - Lexicon
 - Finite state grammar
 - n-gram
- Rule grammar recogniser
 - BNF format
 - Java Speech Grammar Format
 - JSGF examples for Sphinx 4



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Speech recognition system



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Pronunciation dictionary (lexicon)

SAMPA (Speech Assessment Methods Phonetic Alphabet) is a machine-readable phonetic alphabet.

Danish

- Aalborg Q I b Q:
- café k a f e:
- Paris p A R i: s
- tak t A g



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Language modelling for speech recognition

- Speech recognizers seek the word sequence \hat{W} which is most likely to be produced from acoustic evidence A

$$P(\hat{W}|A) = \max_W P(W|A) \propto \max_W P(A|W)P(W)$$

- Speech recognition involves acoustic processing, acoustic modelling, language modelling, and search
- Language models (LMs) assign a probability estimate $P(W)$ to word sequences $W = \{w_1, \dots, w_n\}$ subject to

$$\sum_W P(W) = 1$$

- Language models help guide and constrain the search among alternative word hypotheses during recognition (Glass, 2003)



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Types of grammar

- Finite-state and phrase structure
 - take the form of rules with a left-hand and right-hand side
- n-gram
 - based on probabilities of word combinations e.g. bigrams, trigrams



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Finite state grammar (networks)

- Language space defined by word network or graph

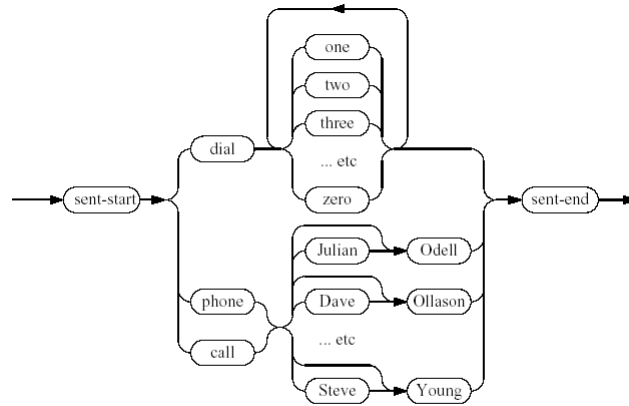


Fig. 3.1 Grammar for Voice Dialling

Word-pair grammars

show → me	me → all → the	the → flights → restaurants
-----------	-------------------	--------------------------------

- Language space defined by lists of legal word-pairs
- Can be implemented efficiently within Viterbi search
- Finite coverage can present difficulties for ASR
- **Bigrams** define probabilities for all word-pairs and can produce a nonzero $P(W)$ for **all** possible sentences

(Glass, 2003)



Language model impact

- Resource Management domain
- Speaker-independent, continuous-speech corpus
- Sentences generated from a finite state network
- 997 word vocabulary
- Word-pair perplexity ~ 60 , Bigram ~ 20
- Error includes substitutions, deletions, and insertions

	No LM	Word-Pair	Bigram
% Word Error Rate	29.4	6.3	4.2

(Lee, 1988)



n-gram language models

- Probability of the sentence $S = w_1 w_2 \dots w_Q$:
$$P(S) = P(w_1 w_2 \dots w_Q) = P(w_1)P(w_2|w_1)P(w_3|w_1 w_2) \dots P(w_Q|w_1 w_2 \dots w_{Q-1})$$
- Conditional word probability:
$$P(w_Q|w_1 w_2 \dots w_{Q-1}) \approx p(w_Q|w_{Q-N+1} \dots w_{Q-1})$$

where N is a constant:
 - Unigram ($N=1$)
 - Bigram ($N=2$)
 - Trigram ($N=3$)



n-gram language models

- n -gram models use the previous $n - 1$ words to represent the history $\phi(h_i) = \{w_{i-1}, \dots, w_{i-(n-1)}\}$
- Probabilities are based on frequencies and counts

$$\text{e.g., } f(w_3|w_1w_2) = \frac{c(w_1w_2w_3)}{c(w_1w_2)}$$

- Trigrams used for large vocabulary recognition in mid-1970's and remain the dominant language model

Google Web 1T 5-gram Corpus!
2006



Part II: Rule grammar recogniser

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 - BNF format
 - VoiceXML
 - Java Speech Grammar Format
 - JSGF examples for Sphinx 4



Rule grammar recogniser

- Grammars determine what the recognizer should listen for and describe the utterances a user may say
- Rule grammar recogniser, i.e. command and control recogniser
- Grammar formats
 - BNF
 - VoiceXML
 - JSGF



Grammar in the BNF format

BNF (Backus-Naur Format)

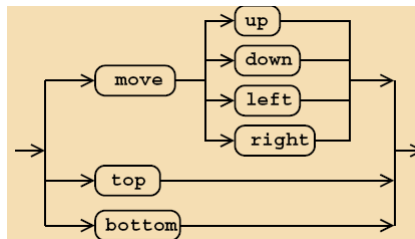
- [.] optional
- {.} zero or more
- (.) block (grouping)
- <.> loop (one or more)
- .|. alternative (or)



BNF grammar – an example

```
> cat grammar.bnf
$dir = up | down | left | right;
$mcmd = move $dir | top | bottom;
$item = char | word | line | page;
$dcmd = delete [$item];
$icmd = insert;
$ecmd = end [insert];
$cmd = $mcmd | $dcmd | $icmd | $ecmd;
$noise = sil | fil | spk;
({$noise} < $cmd {$noise} > quit {$noise})
```

HTK supports it.



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VoiceXML

- Voice Extensible Markup Language ([VoiceXML](#))
- The VoiceXML 2.0 specification includes a set of built-in grammars as a convenience to enable developers to get started writing more complex VoiceXML applications quickly.



VoiceXML example

Asks the user for a choice of drink and then submits it to a server script

```
<?xml version="1.0" encoding="UTF-8"?>
<vxml xmlns="http://www.w3.org/2001/vxml"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="http://www.w3.org/2001/vxml
    http://www.w3.org/TR/voicexml20/vxml.xsd"
  version="2.0">
  <form>
    <field name="drink">
      <prompt>Would you like coffee, tea, milk, or nothing?</prompt>
      <grammar src="drink.grxml" type="application/srgs+xml"/>
    </field>
    <block>
      <submit next="http://www.drink.example.com/drink2.asp"/>
    </block>
  </form>
</vxml>
```



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Built-in grammars in VoiceXML

- Date
 - May fifth
 - the thirty first of December two thousand
 - March
 - yesterday
 - today
 - tomorrow



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Built-in grammars in VoiceXML

- Time
 - one o'clock
 - five past one
 - three fifteen
 - seven thirty
 - half past eight
 - oh four hundred hours
 - sixteen fifty
 - twelve noon
 - midnight



Java Speech Grammar Format

Java Speech Grammar Format (JSGF)

- is a platform-independent, vendor-independent textual representation of grammars for use in speech recognition.
- adopts the style and conventions of the Java programming language in addition to use of traditional grammar notations.



Grammar names and declaration

- Each grammar has a unique name that is declared in the grammar header
- Grammar's name must be declared as the first statement of that grammar:
grammar grammarName
 - simple grammar name e.g.
 - grammar robot;
 - full grammar name (=package name + simple grammar name) e.g.
 - grammar com.acme.politeness;



Rule name

Grammar is composed of a set of rules that define what may be spoken. Rules are combinations of speakable text and references to other rules.

Each rule has a unique rulename:

- Rule name can be written in most of the world's living languages
 - Chinese, Japanese, Korean, European languages...
- Case sensitive
 - <name> and <Name> are different



Comments and grammar header

- `/* text */` A traditional comment.
- `// text` A single-line comment.
- The header format is
#JSGF version char-encoding local;
e.g.
#JSGF V1.0;



Import

- The import declarations follow the grammar declaration and must come before the grammar body (the rule definitions).
- An import declaration allows one or all of the public rules of another grammar to be referenced locally. Formats:
 - `import <fullyQualifiedRuleName>;`
 - `import <fullGrammarName.*>;`
- For example,
 - `import <com.sun.speech.app.index.1stTo31st>;`
an import of a single rule by its fully-qualified rulename: the rule `<1stTo31st>` from the grammar `com.sun.speech.app.index`. The imported rule, `<1stTo31st>`, must be a public rule of the imported grammar.
 - `import <com.sun.speech.app.numbers.*>;`
The use of the asterisk requests import of all public rules of the numbers grammar. E.g., if that grammar defines 2 public rules, `<digits>`, `<teens>`, then both 2 may be referenced locally.



Rule definitions

- Grammar body defines rules
 - `<ruleName> = ruleExpansion;`
 - `public <ruleName> = ruleExpansion;`
- Weights
 - `<size> = /10/ small | /2/ medium | /1/ large;`



Grouping and unary operators

- Grouping
 - `<command> = (open | close) (windows | doors);`
- Unary operators
 - `<polite> = please | kindly | oh mighty computer;`
 - `<command> = <polite> * don't crash`

A rule expansion followed by the asterisk symbol indicates that the expansion may be spoken *zero or more times*. Here a user can say things like "please don't crash", "oh mighty computer please please don't crash", or to ignore politeness with "don't crash".

- `<command> = <polite> + don't crash`

The plus symbol indicates the expansion may be spoken one of more times.



Tags

- Tags provide a mechanism for grammar writers to attach application-specific information to parts of rule definitions.
- Applications typically use tags to simplify or enhance the processing of recognition results.
- Tag attachments do not affect the recognition of a grammar. Instead, the tags are attached to the result object returned by the recognizer to an application.
- A tag is a unary operator. The tag is a string delimited by curly braces `{}`.
- The tag attaches to the immediate preceding rule expansion. E.g.
 - `<rule> = <action> {tag in here}; <command>= please (open {OPEN} | close {CLOSE}) the file;`



Example 1: Hello world application

- Robot control

```
#JSGF V1.0;
```

```
/**
```

```
 * JSGF Robot Grammar for Hello World example
```

```
*/
```

```
grammar robot;
```

```
public <move> = (LIFT ARM | STEP FORWARD | SIT  
DOWN | ENTER STAIRS | FETCH THE CUP) * ;
```



Example 2: Simple Command & Control

```
#JSGF V1.0;
grammar com.acme.politeness;
// Body
public <startPolite> = (please | kindly | could you | oh mighty computer) *;
public <endPolite> = [ please | thanks | thank you ];
```

```
#JSGF V1.0 ISO8859-1 en;
grammar com.acme.commands;
import <com.acme.politeness.startPolite>;
import <com.acme.politeness.endPolite>;
/**
 * Basic command.
 * @example please move the window
 * @example open a file
 */
public <basicCmd> = <startPolite> <command> <endPolite>;

<command> = <action> <object>;
<action> = /10/ open /2/ close /1/ delete /1/ move;
<object> = [the | a] (window | file | menu);
```

Example 3: HCWapp Application for PDA

```
#JSGF V1.0;
grammar jsgf;
<quit> = EXIT | QUIT;
<selection> = SELECT | VIEW | DISPLAY | GET | GO TO;
<tab> = TAB | PAGE | SCREEN;
<application> = PROGRAM | APPLICATION | SOFTWARE;
public <jsgf> =
    [<selection>] ([NEXT] VISITS | [THE] <tab> TWO) {goto_visits} |
    [<selection>] (PATIENT [DETAILS] | [THE] <tab> THREE)
                                     {goto_patients} |
    [<selection>] (OPTIONS | [THE] <tab> FOUR) {goto_options} |
    [<selection>] (HELP | [THE] <tab> FIVE)    {goto_help} |
    (<quit> [[THE] <application>])          {quit};
```



Summary

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